

Working with TELNET\_VT emulation, there is 2 ways to perform this feature:

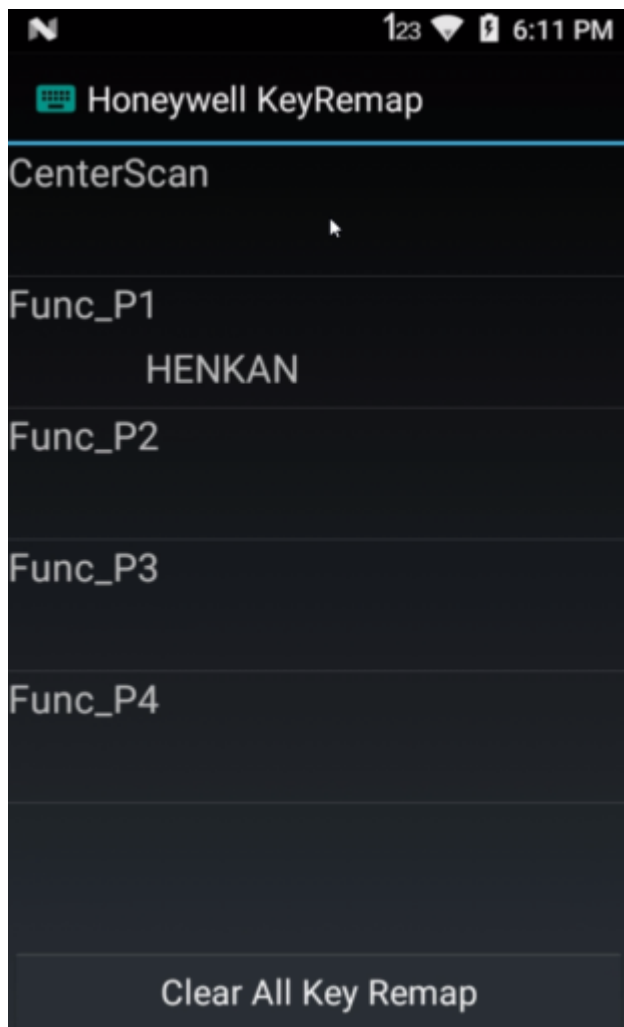
- With SccToSccMappings options.
- With EscapeSequences options.

In this sample we wish to map the [P1] physical key on a Honeywell EDA60K termnal.

First, we have to open *Settings - Key Programmer* to assign a non-used Android function (HENKAN) to the [P1] hardware key. Find out the corresponding menu option to remap keys in your device.

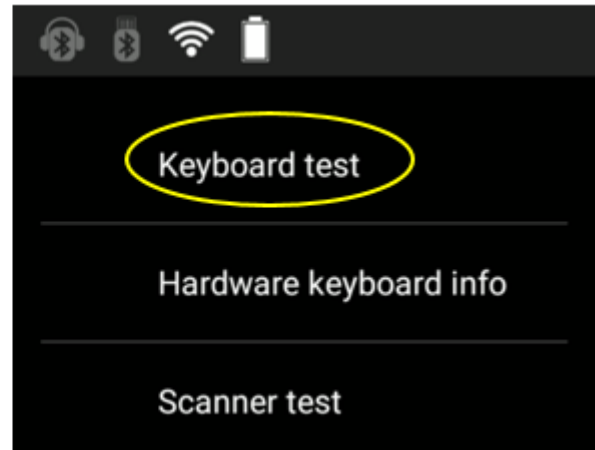
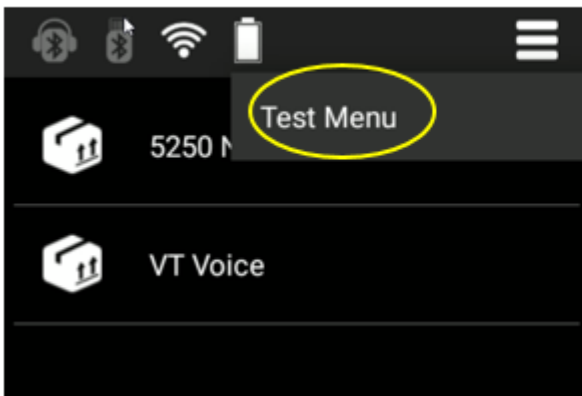
Select the button to remap [P1] and touch a function you don't use at to map to the button (in our example, HENKAN).

This mapping will force to send the scancode of [P1] to the TellNext application.

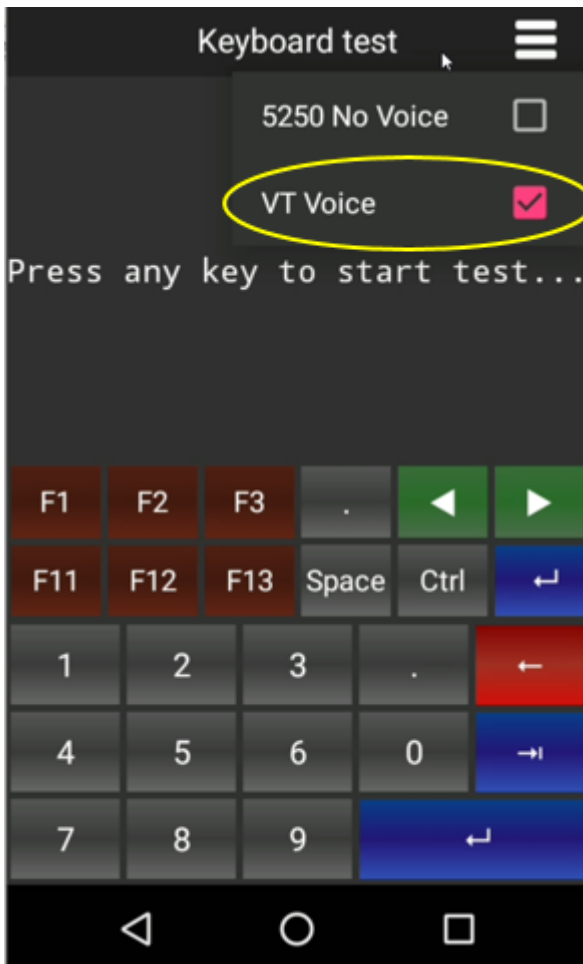


Open TellNext app, select a Profile and open *Test Menu - Keyboard* test at the right-top of the screen

1



Change the process you want to test to the corresponding VT Process.



Press the [P1] key and take note the scan code displayed (00D6)

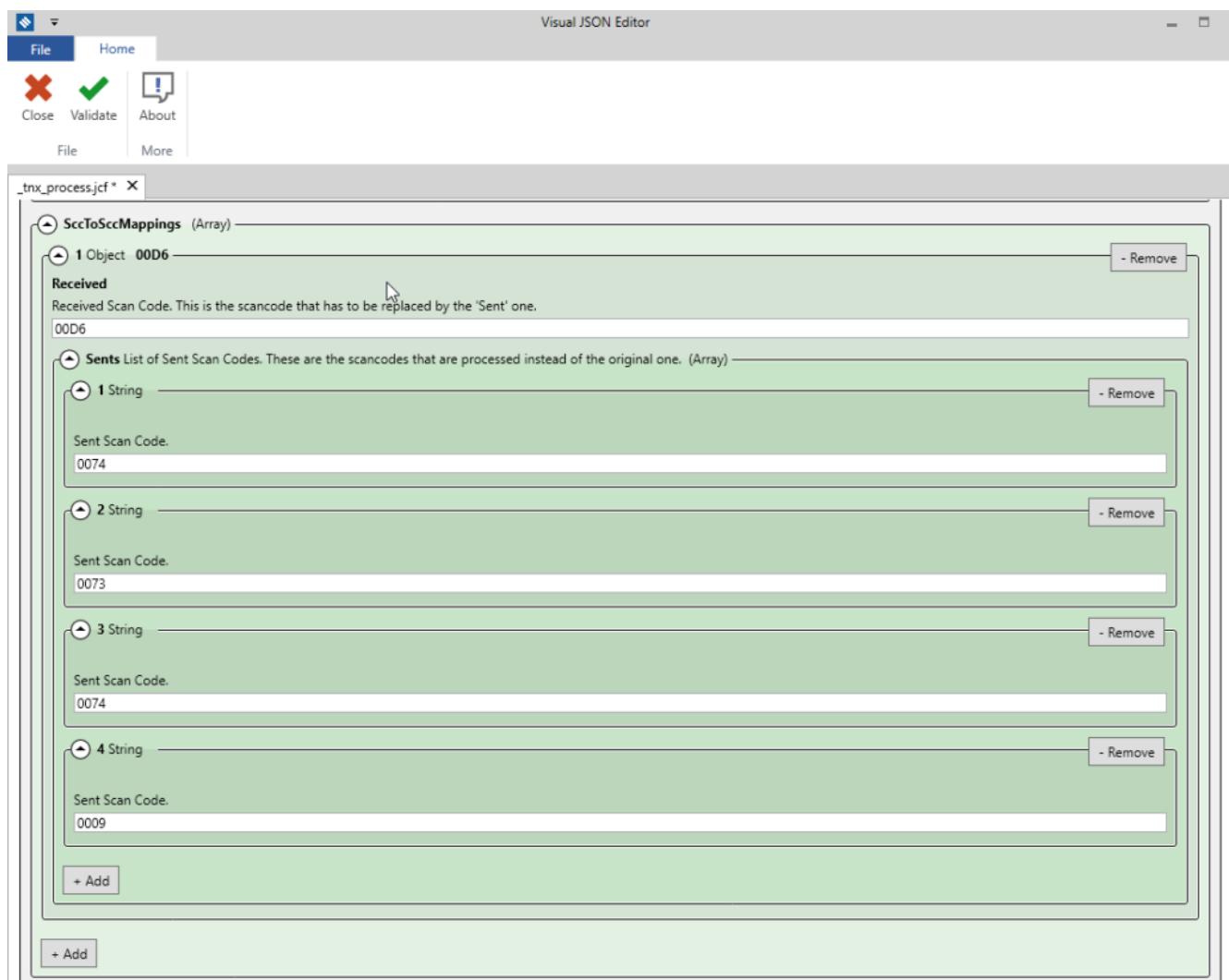
```
Scs:[00D6] No Process
```

Exit TellNext until get the Android Desktop screen.

# 1. Using ScsToScsMappings options

On the PC, edit, with VisualJsonEditor, the [\\_tnx\\_process.jcf](#) file associated with the VT emulation process you want to use.

Goto Keyboard.ScsToScsMappings and add the remapping from scancode 00D6 to the string "0074+0073+0074+0009", in our example, corresponding to "T+S+T+<TAB>":



Visual JSON Editor

File Home

Close Validate About

File More

\_tnx\_process.jcf \* X

ScsToScsMappings (Array)

1 Object 00D6 - Remove

Received

Received Scan Code. This is the scancode that has to be replaced by the 'Sent' one.

00D6

Sents List of Sent Scan Codes. These are the scancodes that are processed instead of the original one. (Array)

1 String - Remove

Sent Scan Code.

0074

2 String - Remove

Sent Scan Code.

0073

3 String - Remove

Sent Scan Code.

0074

4 String - Remove

Sent Scan Code.

0009

+ Add

+ Add

Received: write down the scan code associated to the [P1] key. The one displayed at Keyboard Test, in our case, 00D6  
Sents: write down each scan code of the string you want to display or execute.

Validate, save and close the file

Push it to the device and open again TellNext.

In our example, if you load the login screen and press the [P1] key, the string "TST" will be write down and the TAB will be executed.

## 2. Using EscapeSequences options

Another way to use this kind of association is the one explained in section [Assigning an internal function to one key](#) to map the "00D6" scancode to the "104C" internal command.

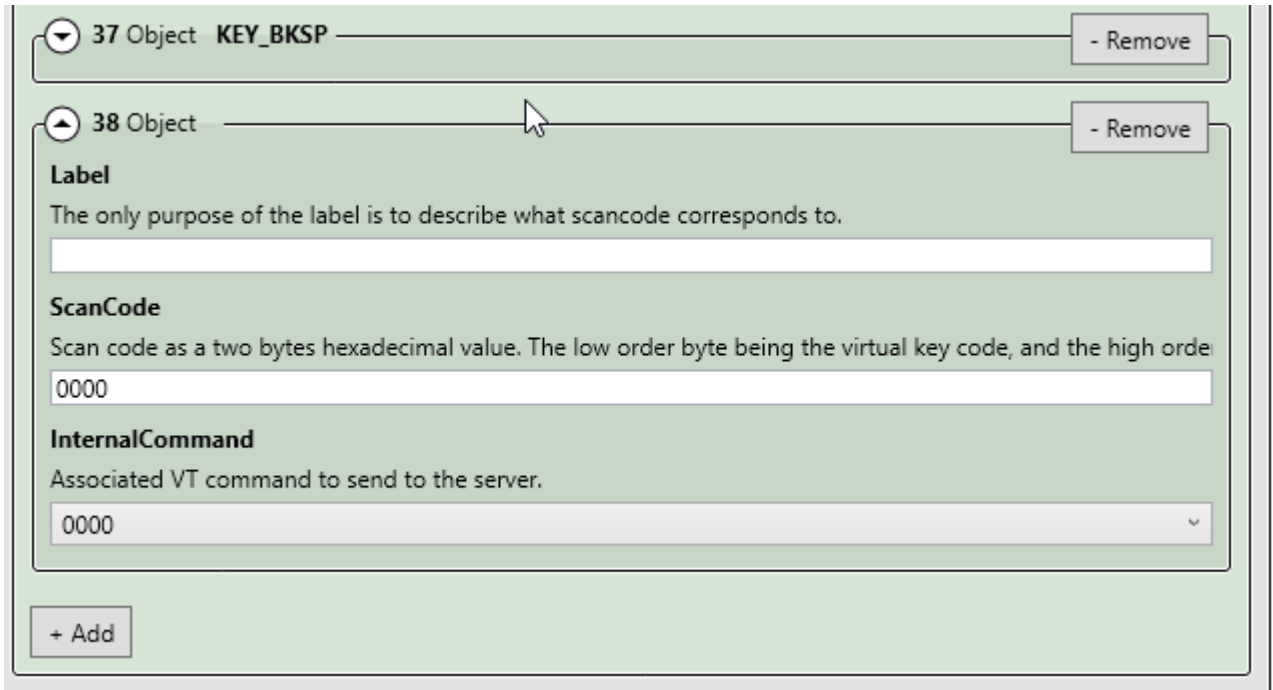
Exit TellNext in the terminal until get the Desktop screen.

Edit, with VisualJsonEditor, the [\\_tnx\\_process.jcf](#) file associated with the VT emulation Process you want to use (in our case, *VT Voice*)



You can see here all the assigned [internal commands in for the VT](#) emulation.

Goto Keyboard.SccToCmdMappings.TnVT and add a new value to the array. This new value will be composed of the next parameters:



37 Object **KEY\_BKSP** - Remove

38 Object - Remove

**Label**  
The only purpose of the label is to describe what scancode corresponds to.

**ScanCode**  
Scan code as a two bytes hexadecimal value. The low order byte being the virtual key code, and the high order

**InternalCommand**  
Associated VT command to send to the server.

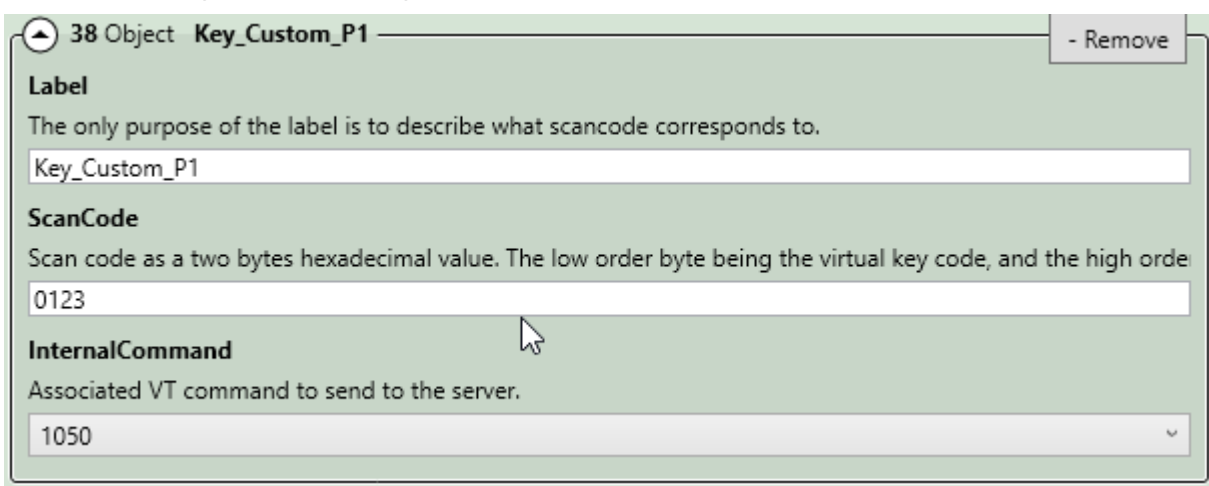
+ Add

Label: in this sample "Key\_Vustom\_P1"

ScanCode: write down the scan code associated to the [P1] key. The one displayed at Keyboard Test, in our case, 00D6

InternalCommand: dropdown the enum value and select a non-selected before value. E.g. 104C, 1050, or another...

That is, to complete our example:



38 Object **Key\_Custom\_P1** - Remove

**Label**  
The only purpose of the label is to describe what scancode corresponds to.

**ScanCode**  
Scan code as a two bytes hexadecimal value. The low order byte being the virtual key code, and the high order

**InternalCommand**  
Associated VT command to send to the server.

Follow the steps and set into the EscapeSequences options the string you want to display or execute

(for example "TST6"+<TAB>+"TST6"+<ENTER>:

39 Object KEY\_P1
- Remove

**Label**  
 Internal function name. The only purpose of the label is to describe what command corresponds to.

**InternalCommand**  
 Internal command code.

**Data**  
 Escape sequence to send to the server.